## UNITED STATES PATENT AND TRADEMARK OFFICE

| (case no. 05-6   | 19)                                     |
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| n the application of:<br>Martin Moshal                           | )<br>)<br>Art unit 3714                 |
| Serial No.: 10/545,213   | ) Art unit 3/14<br>) Examiner: M. Ahmed |
| Filing Date: August 11, 2005                                     | ) Conf. no. 2144                        |
| Title: Multiplayer Gaming system and Method Of Operation Thereof | )                                       |

## APPLICANT INTERVIEW SUMMARY

Mail Stop Amendment Commissioner for Patents P.O. Box 1450 Alexandria VA 22313-1450

The undersigned telephoned the Examiner on July 22, 2010 to inquire as to the § 112 ¶2 rejection alluded to at page 3, "Allowable Subject Matter" paragraph, but not set forth elsewhere in the office action. The Examiner indicated that the § 112 ¶2 rejection was inadvertently deleted from the office action, but explained that it consisted of a lack of clarity objection to the newly-added language at the end of claims 2, 3, and 24 ("grouped in the single instance of the multiplayer game"), lack of clarity in section (ii) of claim 23, and lack of clarity in section (iii) of claim 55. The applicants will proceed to respond to the office action under this understanding.

Respectfully submitted,

Date: 7/26/10 by: I Sauchall
Thomas A. Fairhall
Reg. No. 34591